



# LIFE SPORT INDOOR SOCCER RULES



## **Game Play**

### **Referees**

**The referee's decision is final. They have ultimate control over all decisions. Play commences on Referees whistle at the start of each half and after all free-kicks, penalties and goals.**

Game consists of two 30-minute halves with a 5-minute half time break. Game commences with a defensive kick-off from the home listed team. Away listed team to kick-off the second half.

### **Out of play – ball stuck on walls or roof**

Drop Ball between two players nominated by referee.

Ball to be dropped from shoulder height and allowed to bounce once before possession is taken.

If ball is kicked before the first bounce then referee to re-play drop ball.

On second attempt, if ball is kicked before the first bounce then referee to award free kick against offending player.

### **Out of play – on stairs**

If the ball comes straight back into play on one bounce it is play on. If the ball bounces more than once on the stairs it is the goalkeeper's ball.

Referee to award free kick if ball is deliberately played onto steps. Free kicks awarded from the solid semi-circle line on either side at the junction with the end boundary.

### **Time Wasting**

If a player makes no attempt to play the ball or the referee deems the player to be time wasting, the player has 10 seconds (with a 5 second warning from the referee) to dispose of the ball or a free kick will be awarded to the opposition.

### **Injuries**

Referees will signal time-off for serious injury delays.

### **Substitutes**

Fully coordinated by team captains at their discretion. Interchanging players must tag and exchange on the first step. Substitutions need to be completed before commencement of play following a goal.

### **Fill-ins and Emergencies**

Agreement is to be reached by the captains and the referee prior to play, regarding the emergencies being used. Captains are fully responsible for the make up of their team each week.

Emergencies are only allowed to play 1 game per night. A team can only utilise a maximum of 3 emergency players per week to make their team up to a maximum of 7 players.

A player can only play on the team he is listed on. He can not fill in for other teams.

## **Penalties**

### **Free Kicks awarded for the following offences:**

- (1) Any form of rough play.
- (2) Tackling when standing behind opponent.
- (3) Any form of Slide tackling
- (4) Players not upright when playing the ball.
- (5) Dangerous play against all walls and boundaries.
- (6) Using arms against walls to obstruct play
- (7) Contacting other players with your arms.
- (8) Kicking above chest height close to other players.
- (9) Handball; Handball is considered any contact of the arm below the shoulder. Accidental contact of the arm is permissible provided arms are not away from your body.

NB: 4 large paces must be kept between the ball and the defender at all free kicks.

### **Penalty kicks are awarded for any of the above offences made in the defensive semi-circle.**

Single step from feet together for penalty kicks. All other players behind dotted semi circle until penalty kick is struck. Keeper must stay on goal line. Penalty kick to be taken on referee's whistle.

### **Goalkeeper**

- (1) Can receive a header or non-foot pass from a team-mate; can receive an accidental deflection from a team-mate.
- (2) Cannot take possession of the ball by hand while any part of their foot is outside the solid semi-circle line.
- (3) The goalkeeper has 10 seconds to dispose of the ball, with a 5 Seconds left warning from referee. Offences against the above rules will result in a free kick from the solid semi-circle line on either side at the junction with the end boundary.



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## **Goalkeeper (cont)**

The goalkeeper receives possession when the ball is deemed out of play by the referee either on the steps, behind the goals, if the ball goes through the side of the net.

NB: Opposing players must be outside the solid semi circle when the keeper is kicking out.

## **Send offs for Unsportsmanlike behavior**

- (1) Repeated bad or offensive language.
- (2) Repetitive or Serious free kick offences
- (3) Disrespecting other players or the referee
- (4) Verbal or physical abuse of other players

NB: Send offs are made on the referee's decision and are for a minimum of 5 minutes of game time or in extreme situations for the remaining game time. The sent off player may not be replaced and the team will play with one less player on the court until the send off period has expired.

## **Competition Scoring**

### **Ladder and Results**

**3 points** awarded for a **win**, **1 point** awarded for a **draw**, **0 points** awarded for a **loss or bye**.

In case of tied points at end of season, percentages are calculated on goals for, over goals against, to decide final positions.

### **Finals**

At the end of the home and away games is a final ladder from 1<sup>st</sup> position to 9<sup>th</sup> position. This determines the positions for who has qualified for the various finals matches. The finals are played as follows:

### **Semi Finals**

Position 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> will play off in two semi finals games, with the winner of each semi final qualifying for the grand final.

Semi Final 1 – 1<sup>st</sup> vs 4<sup>th</sup>

Semi Final 2 – 2<sup>nd</sup> vs 3<sup>rd</sup>

### **Playoff for 5<sup>th</sup> to 8<sup>th</sup>**

These positions will be decided with the following two games:

Playoff 1 – 5<sup>th</sup> vs 6<sup>th</sup>

Playoff 2 – 7<sup>th</sup> vs 8<sup>th</sup>

### **Position 9 gets a week off and free Pizzas!**

In the case of draws in any of these finals we will play extra time until a "Golden" goal is scored. The first team to score a goal wins that final. Unlimited extra time with teams changing ends every 5 mins!

## **Administration**

### **Registration Fees**

A full season costs **\$65.00** per player with a \$55 early bird rate, if paid first week of play. This payment covers court hire, compulsory team shirts, social events, trophies, awards and grand final celebrations.

If Season fees are not paid in full by week 5 players may be refused game time.

## **Code of Conduct**

Life Sports Indoor Soccer is a ministry of Life Community Church in Wyndham Vale. With a heart for the local community, we passionately believe that sport can bridge many gaps and can teach and display some great values and morals for everyday life.

Below are the four core values of Life Sports Indoor Soccer competition that all participants must accept to strive toward for the enjoyment of all players, family and friends:

## **Sportsmanship, Community, Respect and Encouragement**

## **NEW RULE – Trialing in Summer 2006**

Goals can only be kicked from outside the solid Yellow semi circle line at both ends. The foot must make contact with the ball while the whole ball is behind the yellow line. Players of both teams may still enter the yellow semi circle and the ball may still be played and passed within the yellow semi circle but any goals will be dis-allowed. The only exception to the rule is that a header is permitted to score a goal within the yellow semi circle. A deflection off a defensive player is still an own goal; however a deflection off an offensive player (other than off the head) will be disallowed. Dis-allowed goals result in Goal keeper's possession.